

Commandos II Tutorial

How to change the main menu background image (without animations)

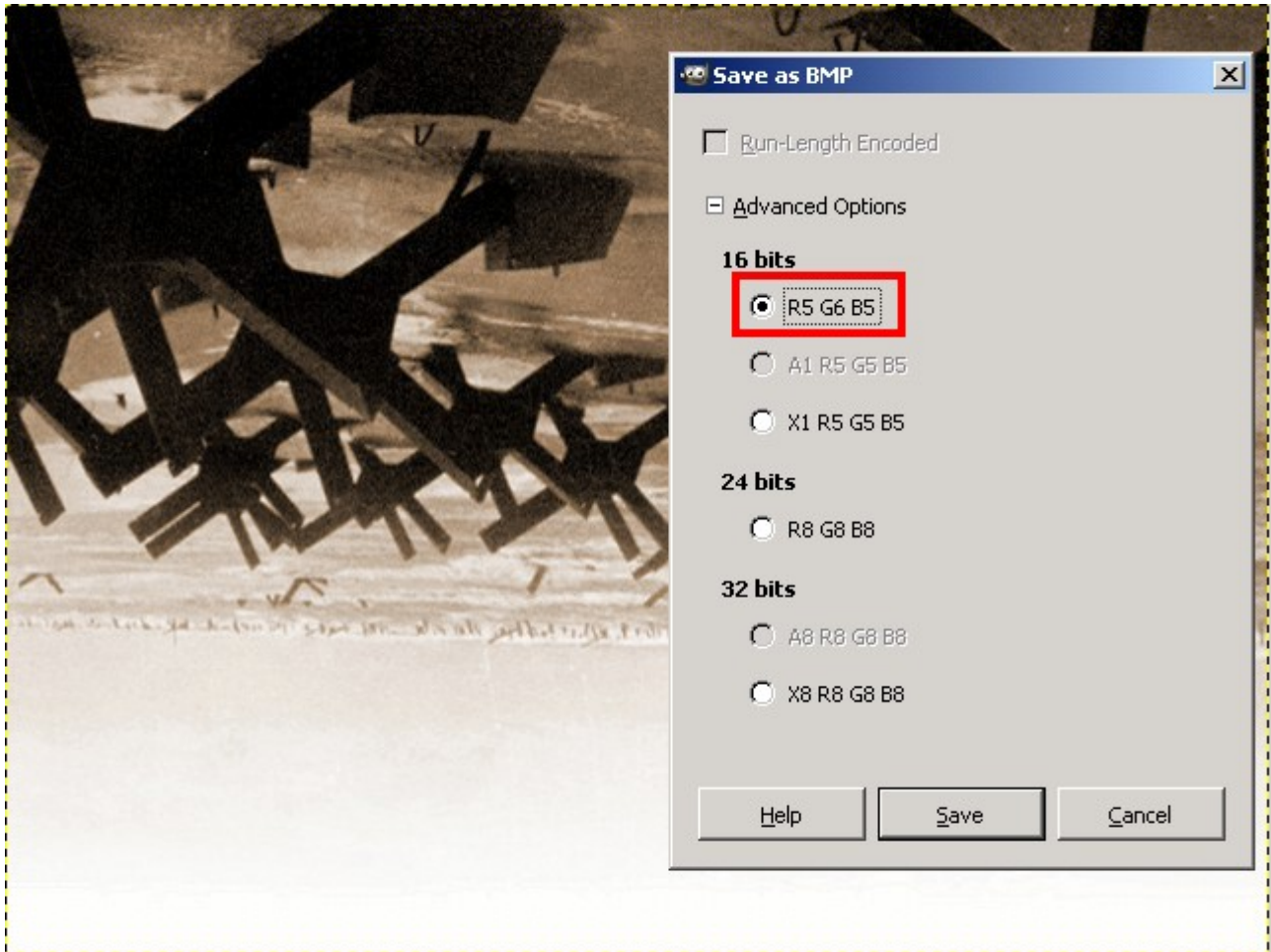
Things you'll need:

- a new background image (640x480)
- an image manipulation program (e.g. GIMP, Photoshop)
- a HexEditor (e.g. HxD)

That's the image I want to use as the new background:

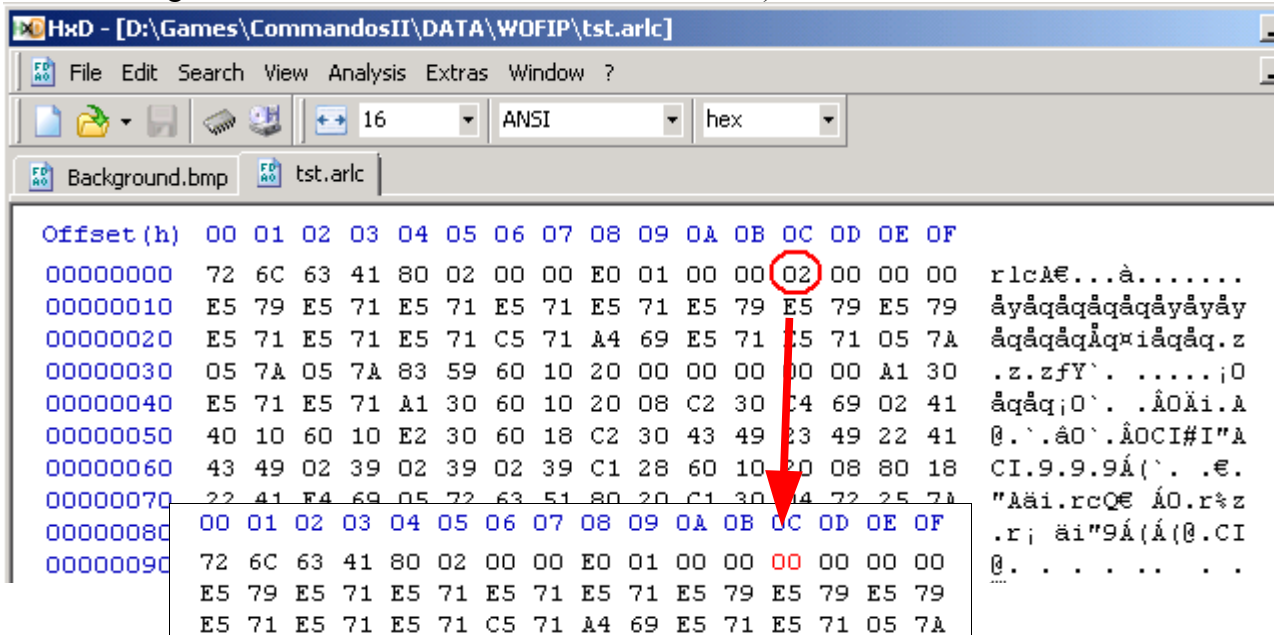


Open the image with the image manipulation program of your choice and flip it vertically. Then save it as a 16 bits BMP (R5 G6 B5). This step is very important!

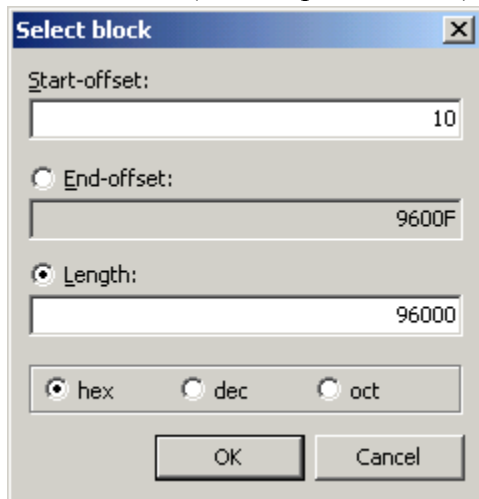


Backup tst.arlc (it's located in the folder DATA\WOFIP).

Open tst.arlc with the HexEditor. Change the byte at offset 0xC from 02 to 00. (This will change the number of animations from two to none).

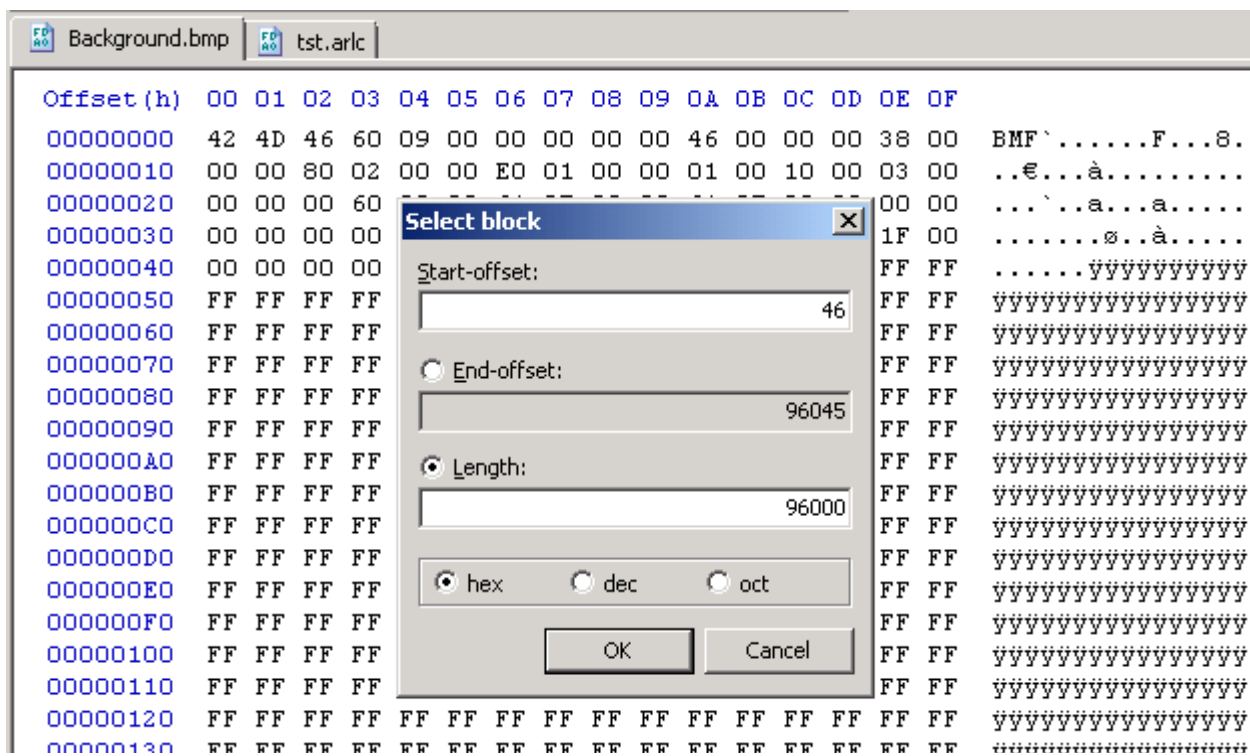


Select a block (in HxD press Ctrl+E), Start-offset = 10, Length = 96000



Now open the BMP.

Select a block, Start-offset = 46, Length = 96000



Copy the selected bytes, switch to tst.arlc and paste them.
Save tst.arlc, close all files.

Run Commandos II and enjoy your new background image.

Here's a screenshot of my new main menu:



If you need further assistance, feel free to contact me:

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<https://sites.google.com/site/commandosmod/>

<http://forums.revora.net/forum/2302-commandos-hq/>