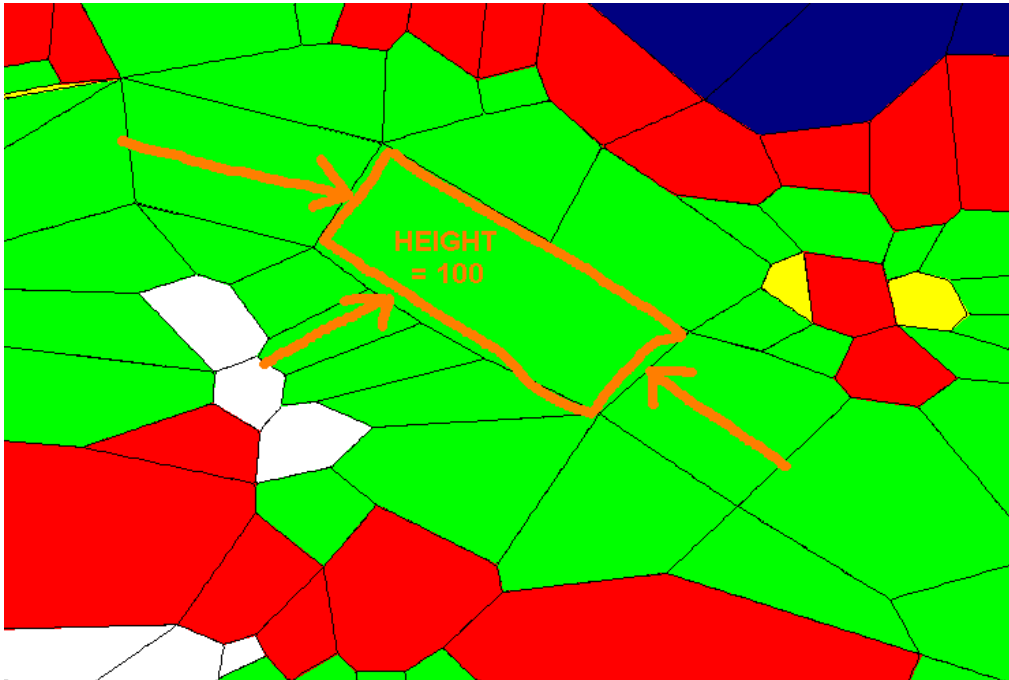


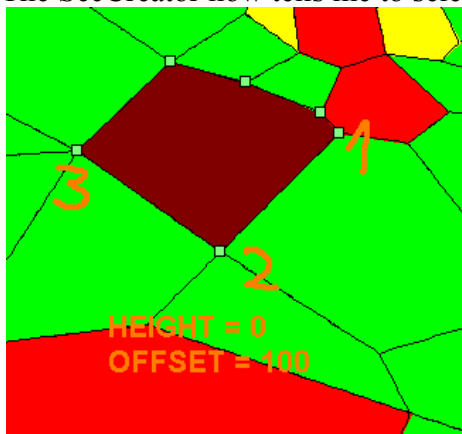
I opened the map of the first mission with the SecEditor.
Now I want to create a plateau and add three ramps.



Creating the plateau is easy, just a right click on the center of the sector and setting the height to 100.

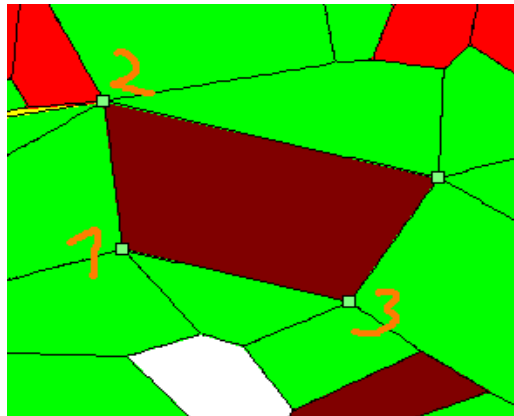
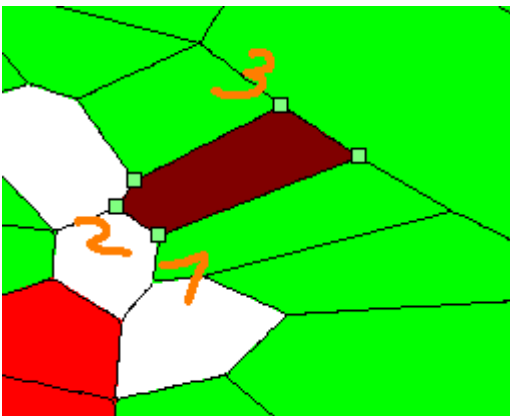
To add a ramp, I have to left click the center of a sector and set the flags to 385.

The SecCreator now tells me to select the first bottom point, the second bottom point and the top point.



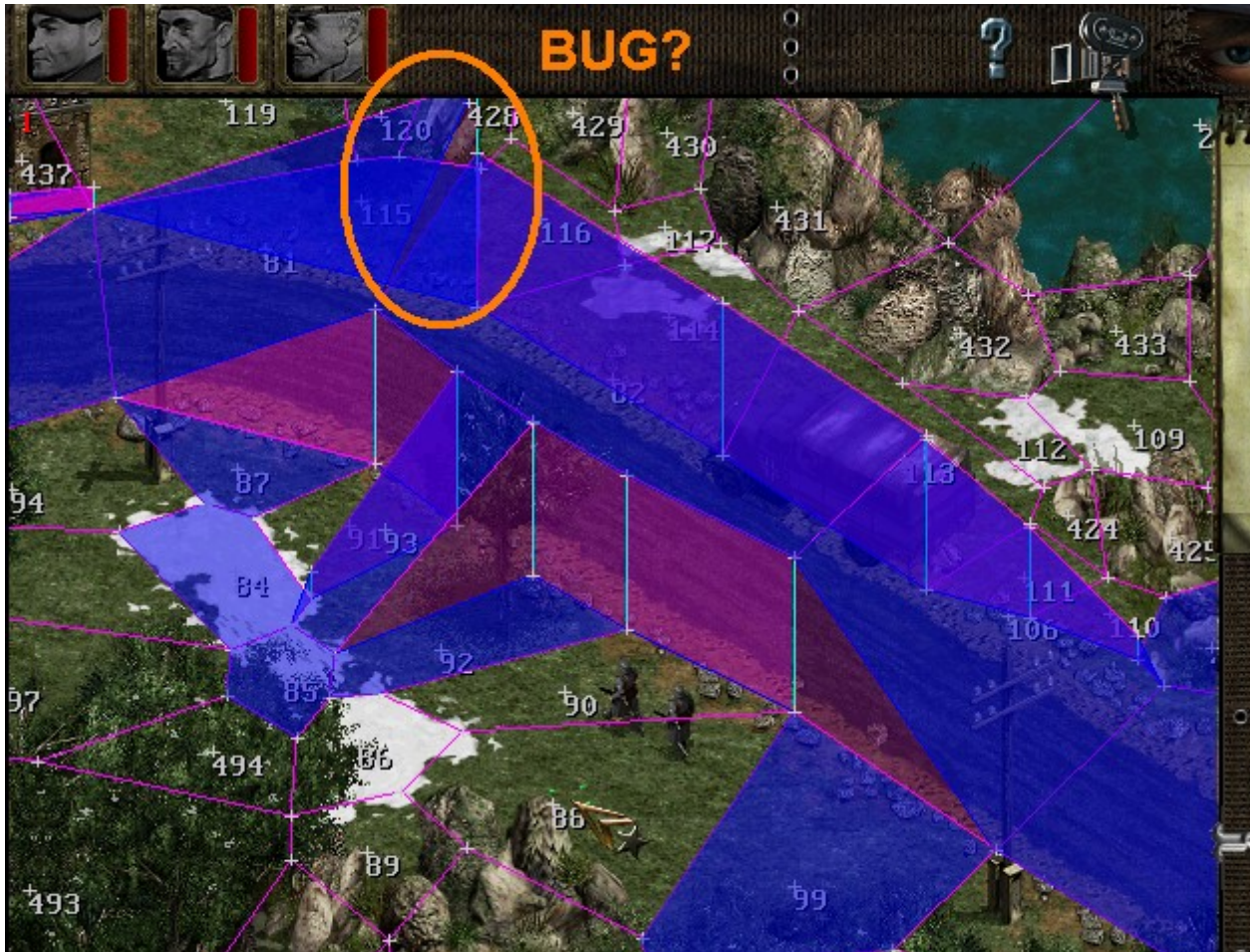
I set the height to 0 and the offset to 100.

The other two ramps can be created the same way.



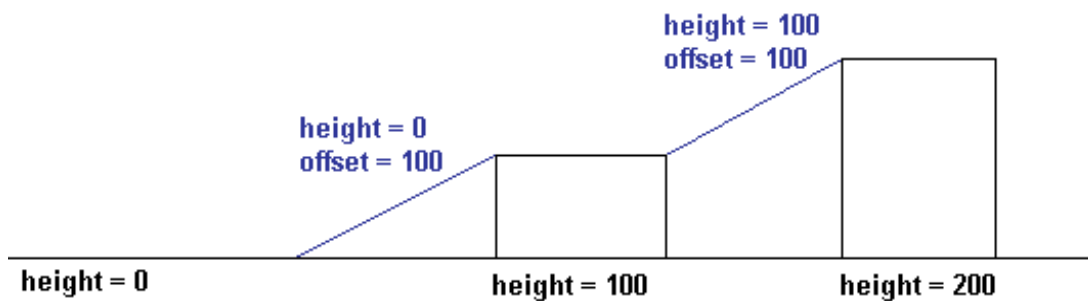
Now I save the map by pressing F12, exit the SecEditor and start Commandos.

This is how it looks:



Note the bug in the third ramp. I think this happens because the ramp is not in the right angle.

Be careful if you want to make ramps like this:



The height of a ramp is where it starts (the lowest point), the offset of a ramp is always a relative value! (the highest point – but not as an absolute value).